

IgANets: Physics-Informed Machine Learning Embedded Into Isogeometric Analysis

Matthias Möller

Department of Applied Mathematics
Delft University of Technology, The Netherlands

IACM – CFC 2023
25 – 28 April 2023, Cannes, France

Joint work with Deepesh Toshniwal, Frank van Ruiten (TUD),
Casper van Leeuwen, Paul Melis (SURF), Jaewook Lee (TU Vienna)

Motivation

FDM, FVM, FEM, BEM, IgA, ...

vs.

PINNs, DeepONets, FourierNets, ...

Motivation

FDM, FVM, FEM, BEM, IgA, ...

PINNs, DeepONets, FourierNets, ...

vs.

Common misconceptions

- *“Method a is/is not as accurate as method b ”*
- *“Method a is x -times faster/slower than method b ”*

Motivation

FDM, FVM, FEM, BEM, IgA, ...

- 👍 sound mathematical foundation
- 👍 established engineering workflows
- 👎 no cost amortization over multiple runs, no real-time capability

vs.

PINNs, DeepONets, FourierNets, ...

- 👍 fast evaluation (costly training!)
- 👍 inclusion of (measurement) data
- 👎 lack of convergence theory
- 👎 lack of general acceptance

Common misconceptions

- “Method a is/is not as accurate as method b ”
- “Method a is x -times faster/slower than method b ”

Better question to ask

- What are the specific **strengths/weaknesses** of the different approaches?

Motivation

FDM, FVM, FEM, BEM, IgA, ...

- 👍 sound mathematical foundation
- 👍 established engineering workflows

and

PINNs, DeepONets, FourierNets, ...

- 👍 fast evaluation (costly training!)
- 👍 inclusion of (measurement) data

Common misconceptions

- “Method a is/is not as accurate as method b ”
- “Method a is x -times faster/slower than method b ”

Better questions to ask

- What are the specific **strengths/weaknesses** of the different approaches?
- How can we combine the **strengths** of both classes of methods?

Motivation

FDM, FVM, FEM, BEM, IgA, ...

- 👍 sound mathematical foundation
- 👍 established engineering workflows

and

PINNs, DeepONets, FourierNets, ...

- 👍 fast evaluation (costly training!)
- 👍 inclusion of (measurement) data

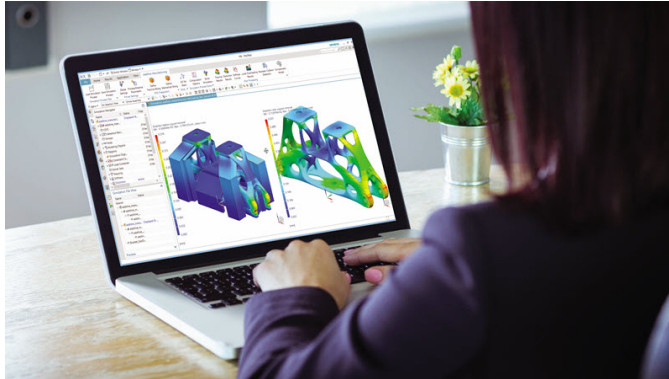
Common misconceptions

- “Method a is/is not as accurate as method b ”
- “Method a is x -times faster/slower than method b ”

Better questions to ask

- What are the specific **strengths/weaknesses** of the different approaches?
- How can we combine the **strengths** of both classes of methods?
- **What is the envisaged purpose of the new approach?**

Interactive Design-through-Analysis

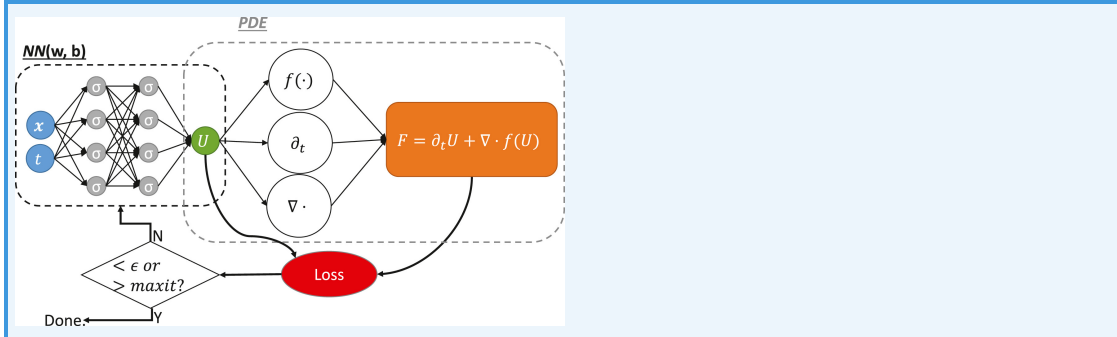


Vision: fast interactive qualitative analysis and accurate quantitative analysis within the same computational framework with seamless switching between both approaches

Photo: Siemens – Simulation for Design Engineers

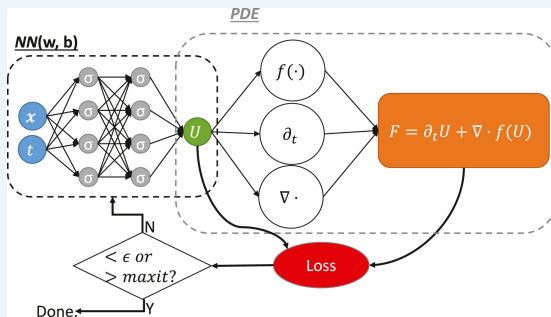
Physics-informed machine learning

PINN (Raissi et al. 2018): *learns the (initial-)boundary-value problem*



Physics-informed machine learning

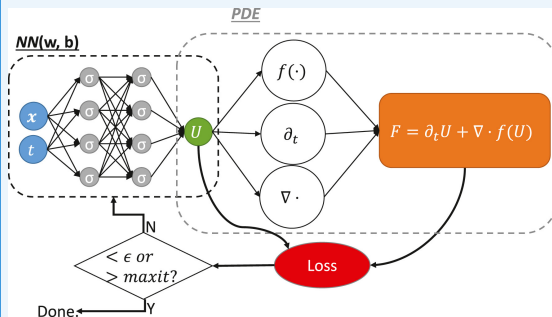
PINN (Raissi et al. 2018): *learns the (initial-)boundary-value problem*



- 👍 easy to implement for 'any' PDE because AD magic does it for you
- 👍 combined un-/supervised learning
- 👎 poor extrapolation/generalization
- 👎 point-based approach requires re-evaluation of NN at every point
- 👎 rudimentary convergence theory

Physics-informed machine learning

PINN (Raissi et al. 2018): *learns the (initial-)boundary-value problem*



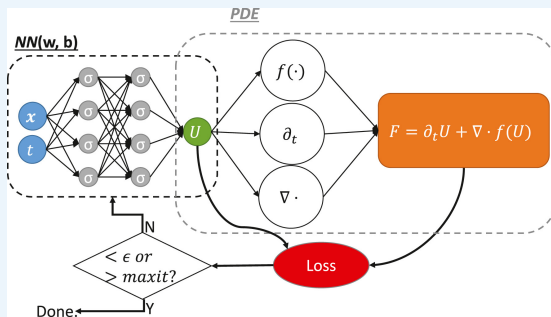
- 👍 easy to implement for 'any' PDE because AD magic does it for you
- 👍 combined un-/supervised learning
- 👎 poor extrapolation/generalization
- 👎 point-based approach requires re-evaluation of NN at every point
- 👎 rudimentary convergence theory

DeepONet (Lu et al. 2019): *learns the differential operator*

$$G_{\theta}(u)(y) = \sum_{k=1}^q \underbrace{b_k(u(x_1), u(x_2), \dots, u(x_m))}_{\text{branch}} \underbrace{t_k(y)}_{\text{trunk}}$$

Physics-informed machine learning

PINN (Raissi et al. 2018): *learns the (initial-)boundary-value problem*



- 👍 easy to implement for 'any' PDE because AD magic does it for you
- 👍 combined un-/supervised learning
- 👎 poor extrapolation/generalization
- 👎 point-based approach requires re-evaluation of NN at every point
- 👎 rudimentary convergence theory

DeepONet (Lu et al. 2019): *learns the differential operator*

$$G_{\theta}(u)(y) = \sum_{k=1}^q \underbrace{b_k(u(x_1), u(x_2), \dots, u(x_m))}_{\text{branch}} \underbrace{t_k(y)}_{\text{trunk}}$$

Don't we know good **bases**?

Bases

AI/ML community: Fourier series, orthogonal polynomials, problem-specific basis functions → impractical for practical computer-aided geometric design

Bases

AI/ML community: Fourier series, orthogonal polynomials, problem-specific basis functions → impractical for practical computer-aided geometric design

FEM community: plethora of finite element basis functions defined on the computational mesh → impractical for a priori training of generic networks

Bases

AI/ML community: Fourier series, orthogonal polynomials, problem-specific basis functions → impractical for practical computer-aided geometric design

FEM community: plethora of finite element basis functions defined on the computational mesh → impractical for a priori training of generic networks

CAGD community: trimmed NURBS → maybe, but we're not yet there

Bases

AI/ML community: Fourier series, orthogonal polynomials, problem-specific basis functions → impractical for practical computer-aided geometric design

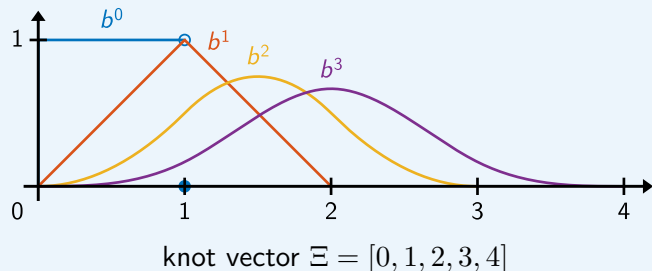
FEM community: plethora of finite element basis functions defined on the computational mesh → impractical for a priori training of generic networks

CAGD community: trimmed NURBS → maybe, but we're not yet there

IGA community: multi-patch tensor-product or locally adaptive B-splines → Let's do it!

B-spline basis functions

Cox de Boor recursion formula

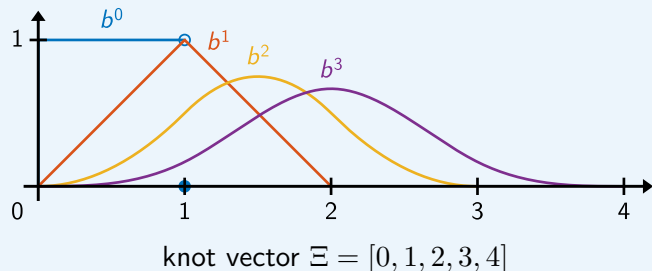


$$b_i^0(\xi) = \begin{cases} 1 & \text{if } \xi_i \leq \xi < \xi_{i+1} \\ 0 & \text{otherwise} \end{cases}$$

$$b_i^p(\xi) = \frac{\xi - \xi_i}{\xi_{i+p} - \xi_i} b_i^{p-1}(\xi) + \frac{\xi_{i+p+1} - \xi}{\xi_{i+p+1} - \xi_{i+1}} b_{i+1}^{p-1}(\xi)$$

B-spline basis functions

Cox de Boor recursion formula



$$b_i^0(\xi) = \begin{cases} 1 & \text{if } \xi_i \leq \xi < \xi_{i+1} \\ 0 & \text{otherwise} \end{cases}$$

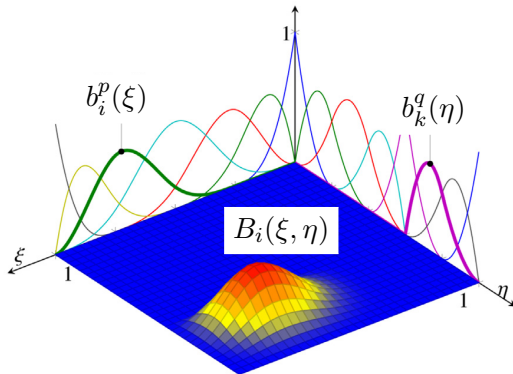
$$b_i^p(\xi) = \frac{\xi - \xi_i}{\xi_{i+p} - \xi_i} b_i^{p-1}(\xi) + \frac{\xi_{i+p+1} - \xi}{\xi_{i+p+1} - \xi_{i+1}} b_{i+1}^{p-1}(\xi)$$

Many good properties: compact support $[\xi_i, \xi_{i+p+1})$, positive function values over support interval, derivatives of B-splines are combinations of lower-order B-splines, ...

Isogeometric Analysis

Paradigm: represent 'everything' in terms of tensor products of B-spline basis functions

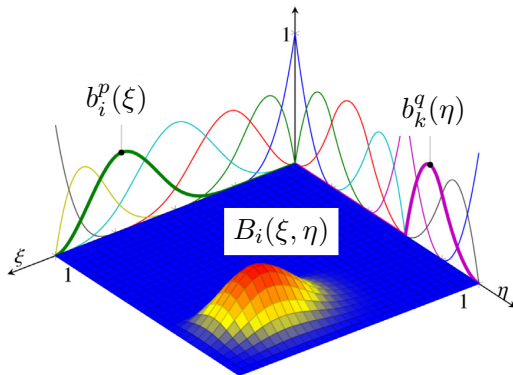
$$B_i(\xi, \eta) := b_i^p(\xi) \cdot b_k^q(\eta), \quad i := (k-1) \cdot n_i + i, \quad 1 \leq i \leq n_i, \quad 1 \leq k \leq n_k,$$



Isogeometric Analysis

Paradigm: represent 'everything' in terms of tensor products of B-spline basis functions

$$B_i(\xi, \eta) := b_i^p(\xi) \cdot b_k^q(\eta), \quad i := (k-1) \cdot n_i + i, \quad 1 \leq i \leq n_i, \quad 1 \leq k \leq n_k,$$



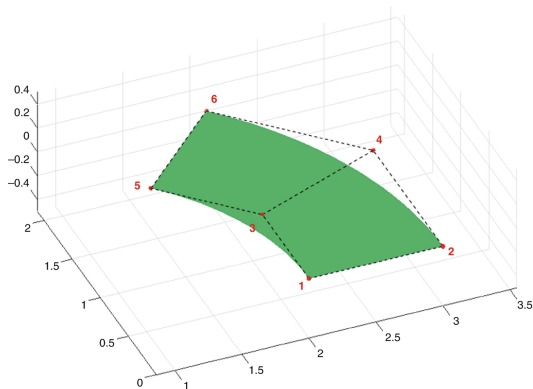
Many more good properties: partition of unity $\sum_{i=1}^n B_i(\xi, \eta) \equiv 1$, C^{p-1} continuity, ...

Isogeometric Analysis

Geometry: bijective mapping from the unit square to the physical domain $\Omega_h \subset \mathbb{R}^d$

$$\mathbf{x}_h(\xi, \eta) = \sum_{i=1}^n B_i(\xi, \eta) \cdot \mathbf{x}_i \quad \forall (\xi, \eta) \in [0, 1]^2 =: \hat{\Omega}$$

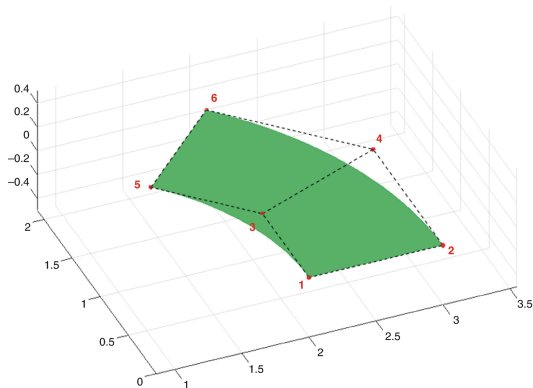
- the shape of Ω_h is fully specified by the set of **control points** $\mathbf{x}_i \in \mathbb{R}^d$



Isogeometric Analysis

Geometry: bijective mapping from the unit square to the physical domain $\Omega_h \subset \mathbb{R}^d$

$$\mathbf{x}_h(\xi, \eta) = \sum_{i=1}^n B_i(\xi, \eta) \cdot \mathbf{x}_i \quad \forall (\xi, \eta) \in [0, 1]^2 =: \hat{\Omega}$$

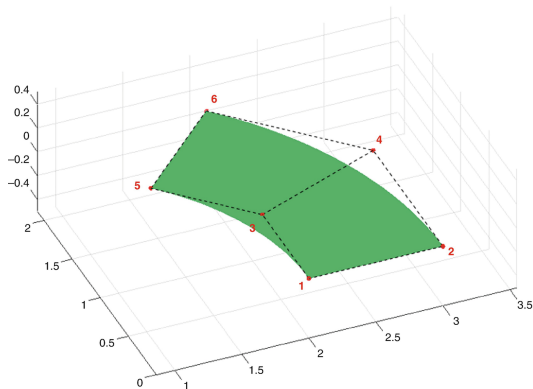


- the shape of Ω_h is fully specified by the set of **control points** $\mathbf{x}_i \in \mathbb{R}^d$
- interior control points must be chosen such that 'grid lines' do not fold as this violates the bijectivity of $\mathbf{x}_h : \hat{\Omega} \rightarrow \Omega_h$

Isogeometric Analysis

Geometry: bijective mapping from the unit square to the physical domain $\Omega_h \subset \mathbb{R}^d$

$$\mathbf{x}_h(\xi, \eta) = \sum_{i=1}^n B_i(\xi, \eta) \cdot \mathbf{x}_i \quad \forall (\xi, \eta) \in [0, 1]^2 =: \hat{\Omega}$$



- the shape of Ω_h is fully specified by the set of **control points** $\mathbf{x}_i \in \mathbb{R}^d$
- interior control points must be chosen such that 'grid lines' do not fold as this violates the bijectivity of $\mathbf{x}_h : \hat{\Omega} \rightarrow \Omega_h$
- refinement in h (knot insertion) and p (order elevation) preserves the shape of Ω_h and can be used to generate finer computational 'grids' for the analysis

Isogeometric Analysis

Model problem: Poisson's equation

$$-\Delta u_h = f_h \quad \text{in } \Omega_h, \quad u_h = g_h \quad \text{on } \partial\Omega_h$$

with

$$\text{(geometry)} \quad \mathbf{x}_h(\xi, \eta) = \sum_{i=1}^n B_i(\xi, \eta) \cdot \mathbf{x}_i \quad \forall (\xi, \eta) \in [0, 1]^2$$

$$\text{(solution)} \quad u_h \circ \mathbf{x}_h(\xi, \eta) = \sum_{i=1}^n B_i(\xi, \eta) \cdot u_i \quad \forall (\xi, \eta) \in [0, 1]^2$$

$$\text{(r.h.s vector)} \quad f_h \circ \mathbf{x}_h(\xi, \eta) = \sum_{i=1}^n B_i(\xi, \eta) \cdot f_i \quad \forall (\xi, \eta) \in [0, 1]^2$$

$$\text{(boundary conditions)} \quad g_h \circ \mathbf{x}_h(\xi, \eta) = \sum_{i=1}^n B_i(\xi, \eta) \cdot g_i \quad \forall (\xi, \eta) \in \partial[0, 1]^2$$

Isogeometric Analysis

Abstract representation

Given \mathbf{x}_i (geometry), f_i (r.h.s. vector), and g_i (boundary conditions), **compute**

$$\begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix} = A^{-1} \left(\begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_n \end{bmatrix}, \begin{bmatrix} g_1 \\ \vdots \\ g_n \end{bmatrix} \right) \cdot b \left(\begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_n \end{bmatrix}, \begin{bmatrix} f_1 \\ \vdots \\ f_n \end{bmatrix}, \begin{bmatrix} g_1 \\ \vdots \\ g_n \end{bmatrix} \right)$$

Any point of the solution can afterwards be obtained by a simple **function evaluation**

$$(\xi, \eta) \in [0, 1]^2 \quad \mapsto \quad u_h \circ \mathbf{x}_h(\xi, \eta) = [B_1(\xi, \eta), \dots, B_n(\xi, \eta)] \cdot \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix}$$

Isogeometric Analysis

Abstract representation

Given \mathbf{x}_i (geometry), f_i (r.h.s. vector), and g_i (boundary conditions), **compute**

$$\begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix} = A^{-1} \left(\begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_n \end{bmatrix}, \begin{bmatrix} g_1 \\ \vdots \\ g_n \end{bmatrix} \right) \cdot b \left(\begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_n \end{bmatrix}, \begin{bmatrix} f_1 \\ \vdots \\ f_n \end{bmatrix}, \begin{bmatrix} g_1 \\ \vdots \\ g_n \end{bmatrix} \right)$$

Any point of the solution can afterwards be obtained by a simple **function evaluation**

$$(\xi, \eta) \in [0, 1]^2 \quad \mapsto \quad u_h \circ \mathbf{x}_h(\xi, \eta) = [B_1(\xi, \eta), \dots, B_n(\xi, \eta)] \cdot \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix}$$

Let us interpret the sets of B-spline coefficients $\{\mathbf{x}_i\}$, $\{f_i\}$, and $\{g_i\}$ as an efficient encoding of our PDE problem that is fed into our IgA machinery as **input**.

The **output** of our IgA machinery are the B-spline coefficients $\{u_i\}$ of the solution.

IgANet: replace **computation**

$$\begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix} = A^{-1} \left(\begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_n \end{bmatrix}, \begin{bmatrix} g_1 \\ \vdots \\ g_n \end{bmatrix} \right) \cdot b \left(\begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_n \end{bmatrix}, \begin{bmatrix} f_1 \\ \vdots \\ f_n \end{bmatrix}, \begin{bmatrix} g_1 \\ \vdots \\ g_n \end{bmatrix} \right)$$

Isogeometric Analysis + Physics-Informed Machine Learning

IgANet: replace **computation** by **physics-informed machine learning**

$$\begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix} = \text{IgANet} \left(\begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_n \end{bmatrix}, \begin{bmatrix} f_1 \\ \vdots \\ f_n \end{bmatrix}, \begin{bmatrix} g_1 \\ \vdots \\ g_n \end{bmatrix}; (\xi^{(k)}, \eta^{(k)})_{k=1}^{N_{\text{samples}}} \right)$$

Isogeometric Analysis + Physics-Informed Machine Learning

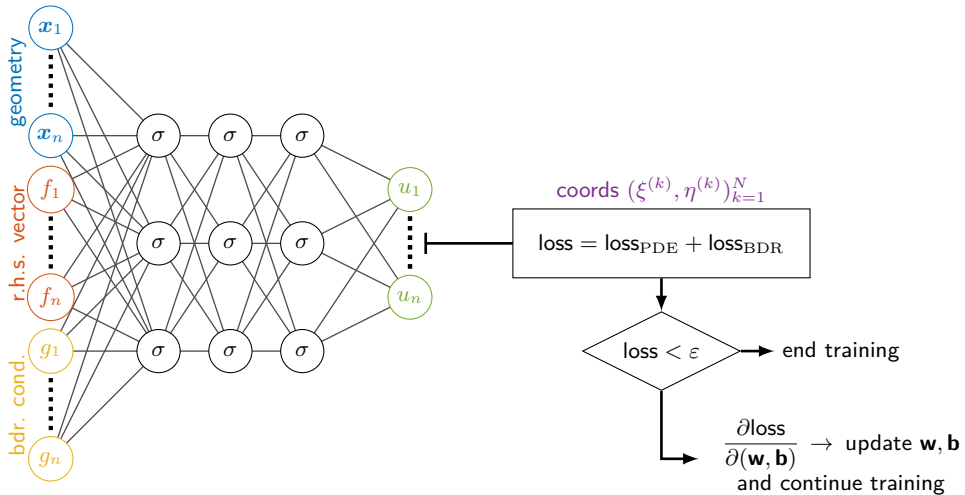
IgANet: replace **computation** by **physics-informed machine learning**

$$\begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix} = \text{IgANet} \left(\begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_n \end{bmatrix}, \begin{bmatrix} f_1 \\ \vdots \\ f_n \end{bmatrix}, \begin{bmatrix} g_1 \\ \vdots \\ g_n \end{bmatrix}; (\xi^{(k)}, \eta^{(k)})_{k=1}^{N_{\text{samples}}} \right)$$

Compute the solution from the trained neural network as follows

$$u_h(\xi, \eta) = [B_1(\xi, \eta), \dots, B_n(\xi, \eta)] \cdot \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix}, \quad \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix} = \text{IgANet} \left(\begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_n \end{bmatrix}, \begin{bmatrix} f_1 \\ \vdots \\ f_n \end{bmatrix}, \begin{bmatrix} g_1 \\ \vdots \\ g_n \end{bmatrix} \right)$$

IgANet architecture



Loss function

Model problem: Poisson's equation with Dirichlet boundary conditions

$$\text{loss}_{\text{PDE}} = \frac{\alpha}{N_{\Omega}} \sum_{k=1}^{N_{\Omega}} \left| \Delta \left[u_h \circ \mathbf{x}_h \left(\xi^{(k)}, \eta^{(k)} \right) \right] - f_h \circ \mathbf{x}_h \left(\xi^{(k)}, \eta^{(k)} \right) \right|^2$$
$$\text{loss}_{\text{BDR}} = \frac{\beta}{N_{\Gamma}} \sum_{k=1}^{N_{\Gamma}} \left| u_h \circ \mathbf{x}_h \left(\xi^{(k)}, \eta^{(k)} \right) - g_h \circ \mathbf{x}_h \left(\xi^{(k)}, \eta^{(k)} \right) \right|^2$$

Express derivatives with respect to physical space variables using the Jacobian J , the Hessian H and the matrix of squared first derivatives Q (Schillinger *et al.* 2013):

$$\begin{bmatrix} \frac{\partial^2 B}{\partial x^2} \\ \frac{\partial^2 B}{\partial x \partial y} \\ \frac{\partial^2 B}{\partial y^2} \end{bmatrix} = Q^{-\top} \left(\begin{bmatrix} \frac{\partial^2 B}{\partial \xi^2} \\ \frac{\partial^2 B}{\partial \xi \partial \eta} \\ \frac{\partial^2 B}{\partial \eta^2} \end{bmatrix} - H^{\top} J^{-\top} \begin{bmatrix} \frac{\partial B}{\partial \xi} \\ \frac{\partial B}{\partial \eta} \end{bmatrix} \right)$$

Two-level training strategy

For $[\mathbf{x}_1, \dots, \mathbf{x}_n] \in \mathcal{S}_{\text{geo}}$, $[f_1, \dots, f_n] \in \mathcal{S}_{\text{rhs}}$, $[g_1, \dots, g_n] \in \mathcal{S}_{\text{bcond}}$ **do**

For a batch of randomly sampled $(\xi_k, \eta_k) \in [0, 1]^2$ (or the Greville abscissae) **do**

$$\text{Train IgANet} \left(\left(\begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_n \end{bmatrix}, \begin{bmatrix} f_1 \\ \vdots \\ f_n \end{bmatrix}, \begin{bmatrix} g_1 \\ \vdots \\ g_n \end{bmatrix}; (\xi_k, \eta_k)_{k=1}^{N_{\text{samples}}} \right) \mapsto \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix} \right)$$

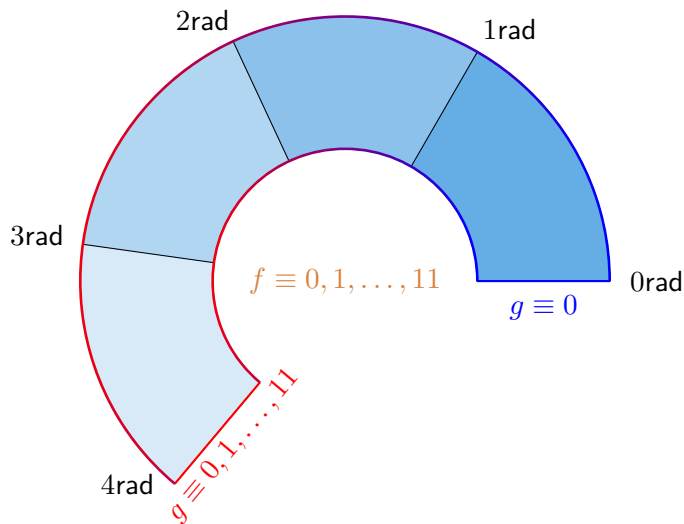
EndFor

EndFor

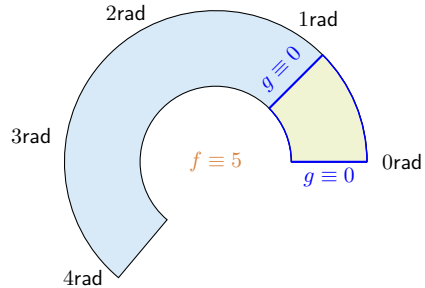
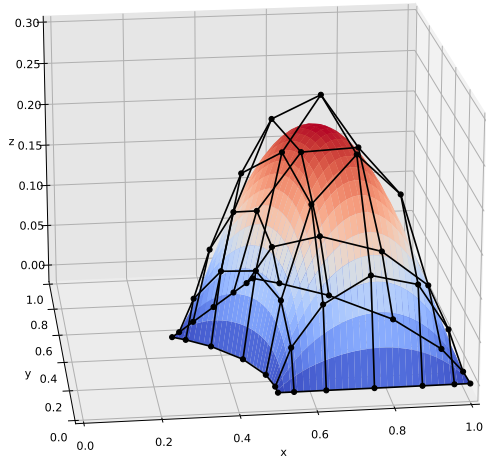
Details:

- 7×7 bi-cubic tensor-product B-splines for \mathbf{x}_h and u_h , C^2 -continuous
- TensorFlow 2.6, 7-layer neural network with 50 neurons per layer and ReLU activation function (except for output layer), Adam optimizer, 30.000 epochs, training is stopped after 3.000 epochs w/o improvement of the loss value

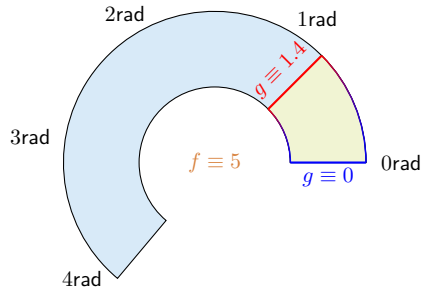
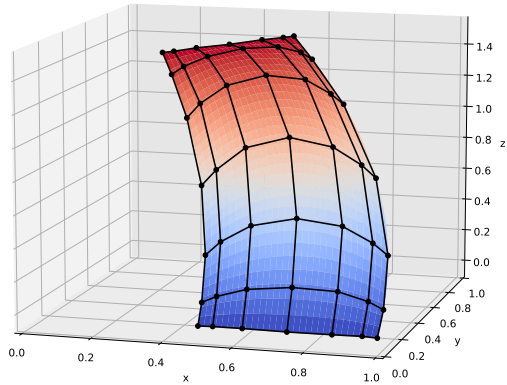
Test case: Poisson's equation on a variable annulus



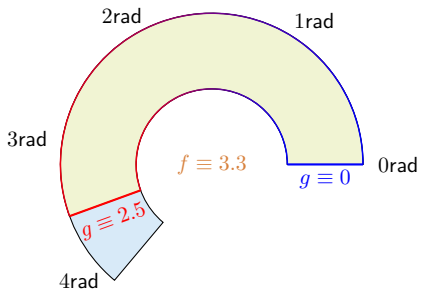
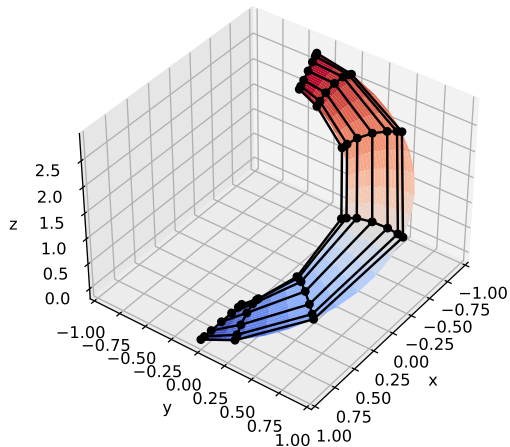
Preliminary results



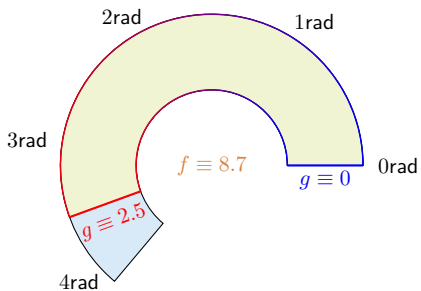
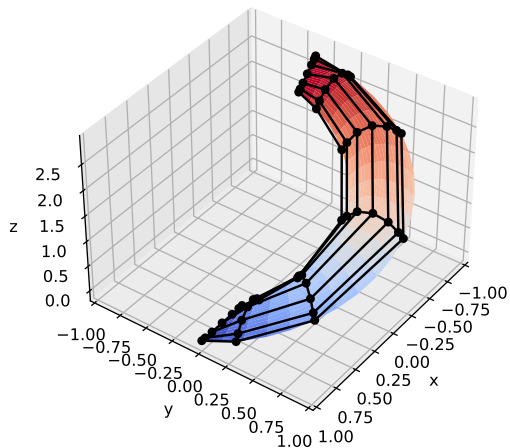
Preliminary results



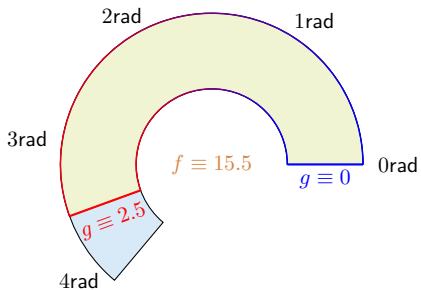
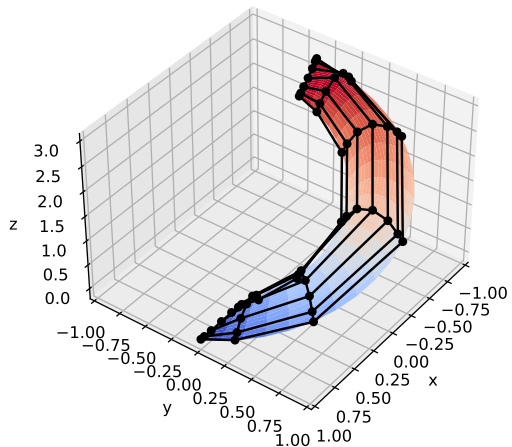
Preliminary results



Preliminary results



Preliminary results



Let's have a look under the hood



Computational costs of PINN vs. IgANets, implementation aspects, ...

Computational costs

Working principle of PINNs

$$\mathbf{x} \mapsto u(\mathbf{x}) := \text{NN}(\mathbf{x}; f, g, G) = \sigma_L(\mathbf{W}_L \sigma(\dots (\sigma_1(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1)))) + \mathbf{b}_L$$

- use AD engine (automated chain rule) to compute derivatives, e.g., $u_x = \text{NN}_x$
- use AD engine on top of AD tree (!!!) to compute gradients w.r.t. weights for training

Computational costs

Working principle of PINNs

$$\mathbf{x} \mapsto u(\mathbf{x}) := \text{NN}(\mathbf{x}; f, g, G) = \sigma_L(\mathbf{W}_L \sigma(\dots (\sigma_1(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1))) + \mathbf{b}_L)$$

- use AD engine (automated chain rule) to compute derivatives, e.g., $u_x = \text{NN}_x$
- use AD engine on top of AD tree (!!!) to compute gradients w.r.t. weights for training

Working principle of IgANets

$$[\mathbf{x}_i, f_i, g_i]_{i=1, \dots, n} \mapsto [u_i]_{i=1, \dots, n} := \text{NN}(\mathbf{x}_i, f_i, g_i, i = 1, \dots, n)$$

- use mathematics to compute derivatives, e.g., $\nabla_{\mathbf{x}} u = (\sum_{i=1}^n \nabla_{\xi} B_i(\xi) u_i) J_G^{-t}$
- use AD to compute gradients w.r.t. weights for training, i.e. (illustrated in 1D)

$$\frac{\partial(d_{\xi}^r u(\xi))}{\partial w_k} = \sum_{i=1}^n \frac{\partial(d_{\xi}^r b_i^p u_i)}{\partial w_k} = \sum_{i=1}^n \cancel{d_{\xi}^{r+1} b_i^p} \frac{\partial \xi}{\partial w_k} u_i + \sum_{i=1}^n d_{\xi}^r b_i^p \frac{\partial u_i}{\partial w_k}$$

Towards an ML-friendly B-spline evaluation

Major computational task (illustrated in 1D)

Given sampling point $\xi \in [\xi_i, \xi_{i+1})$ compute for $r \geq 0$

$$d_\xi^r u(\xi) = \left[d_\xi^r b_{i-p}^p(\xi), \dots, d_\xi^r b_i^p(\xi) \right] \cdot \underbrace{[u_{i-p}, \dots, u_i]}_{\text{network's output}}$$

Textbook derivatives

$$d_\xi^r b_i^p(\xi) = (p-1) \left(\frac{-d_\xi^{r-1} b_{i+1}^{p-1}(\xi)}{\xi_{i+p} - \xi_{i+1}} + \frac{d_\xi^{r-1} b_i^{p-1}(\xi)}{\xi_{i+p-1} - \xi_i} \right)$$

with

$$b_i^p(\xi) = \frac{\xi - \xi_i}{\xi_{i+p} - \xi_i} b_i^{p-1}(\xi) + \frac{\xi_{i+p+1} - \xi}{\xi_{i+p+1} - \xi_{i+1}} b_{i+1}^{p-1}(\xi), \quad b_i^0(\xi) = \begin{cases} 1 & \text{if } \xi_i \leq \xi < \xi_{i+1} \\ 0 & \text{otherwise} \end{cases}$$

Towards an ML-friendly B-spline evaluation

Matrix representation of B-splines (Lyche and Morken 2011)

$$\left[d_{\xi}^r b_{i-p}^p(\xi), \dots, d_{\xi}^r b_i^p(\xi) \right] = \frac{p!}{(p-r)!} R_1(\xi) \cdots R_{p-r}(\xi) d_{\xi} R_{p-r+1} \cdots d_{\xi} R_p$$

with $k \times k + 1$ matrices $R_k(\xi)$, e.g.

$$R_1(\xi) = \begin{bmatrix} \frac{\xi_{i+1}-\xi}{\xi_{i+1}-\xi_i} & \frac{\xi-\xi_i}{\xi_{i+1}-\xi_i} \end{bmatrix}$$

$$R_2(\xi) = \begin{bmatrix} \frac{\xi_{i+1}-\xi}{\xi_{i+1}-\xi_{i-1}} & \frac{\xi-\xi_{i-1}}{\xi_{i+1}-\xi_{i-1}} & 0 \\ 0 & \frac{\xi_{i+2}-\xi}{\xi_{i+2}-\xi_i} & \frac{\xi-\xi_i}{\xi_{i+2}-\xi_i} \end{bmatrix}$$

$$R_3(\xi) = \dots$$

An ML-friendly B-spline evaluation

Algorithm 2.22 from (Lyche and Morken 2011)

- 1 $\mathbf{b} = 1$
- 2 For $k = 1, \dots, p - r$
 - 1 $\mathbf{t}_1 = (\xi_{i-k+1}, \dots, \xi_i)$
 - 2 $\mathbf{t}_2 = (\xi_{i+1}, \dots, \xi_{i+k})$
 - 3 $\mathbf{w} = (\xi - \mathbf{t}_1) \div (\mathbf{t}_2 - \mathbf{t}_1)$
 - 4 $\mathbf{b} = [(1 - \mathbf{w}) \odot \mathbf{b}, 0] + [0, \mathbf{w} \odot \mathbf{b}]$
- 3 For $k = p - r + 1, \dots, p$
 - 1 $\mathbf{t}_1 = (\xi_{i-k+1}, \dots, \xi_i)$
 - 2 $\mathbf{t}_2 = (\xi_{i+1}, \dots, \xi_{i+k})$
 - 3 $\mathbf{w} = 1 \div (\mathbf{t}_2 - \mathbf{t}_1)$
 - 4 $\mathbf{b} = [-\mathbf{w} \odot \mathbf{b}, 0] + [0, \mathbf{w} \odot \mathbf{b}]$

where \div and \odot denote the element-wise division and multiplication of vectors, respectively.

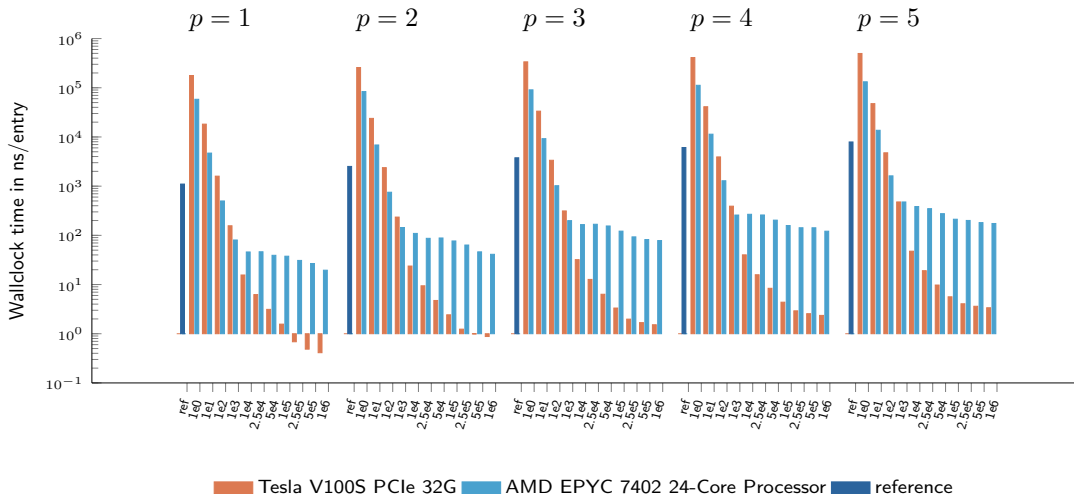
An ML-friendly B-spline evaluation

Algorithm 2.22 from (Lyche and Morken 2011) with slight modifications

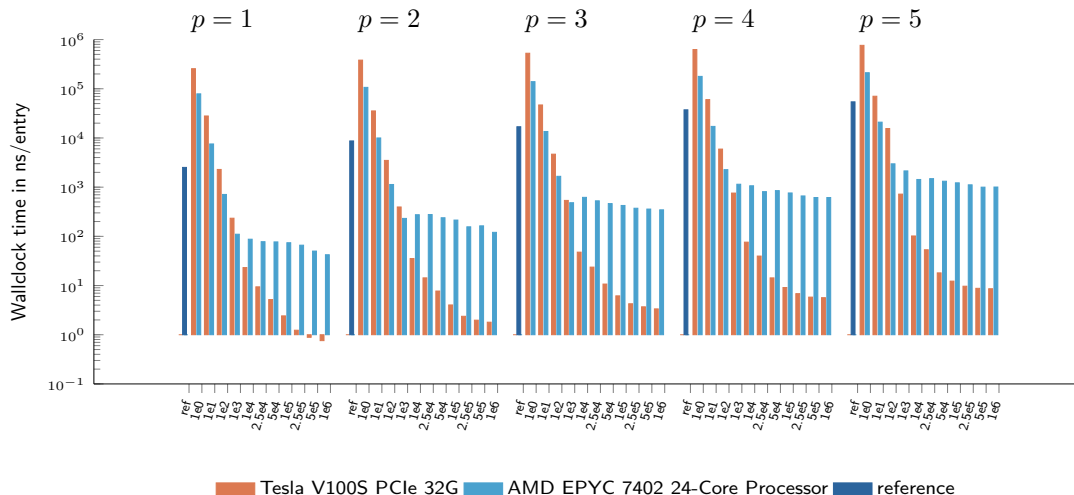
- 1 $\mathbf{b} = 1$
- 2 For $k = 1, \dots, p - r$
 - 1 $\mathbf{t}_1 = (\xi_{i-k+1}, \dots, \xi_i)$
 - 2 $\mathbf{t}_{21} = (\xi_{i+1}, \dots, \xi_{i+k}) - \mathbf{t}_1$
 - 3 **mask** = $(\mathbf{t}_{21} < \text{tol})$
 - 4 $\mathbf{w} = (\xi - \mathbf{t}_1 - \mathbf{mask}) \div (\mathbf{t}_{21} - \mathbf{mask})$
 - 5 $\mathbf{b} = [(1 - \mathbf{w}) \odot \mathbf{b}, 0] + [0, \mathbf{w} \odot \mathbf{b}]$
- 3 For $k = p - r + 1, \dots, p$
 - 1 $\mathbf{t}_1 = (\xi_{i-k+1}, \dots, \xi_i)$
 - 2 $\mathbf{t}_{21} = (\xi_{i+1}, \dots, \xi_{i+k}) - \mathbf{t}_1$
 - 3 **mask** = $(\mathbf{t}_{21} < \text{tol})$
 - 4 $\mathbf{w} = (1 - \mathbf{mask}) \div (\mathbf{t}_{21} - \mathbf{mask})$
 - 5 $\mathbf{b} = [-\mathbf{w} \odot \mathbf{b}, 0] + [0, \mathbf{w} \odot \mathbf{b}]$

where \div and \odot denote the element-wise division and multiplication of vectors, respectively.

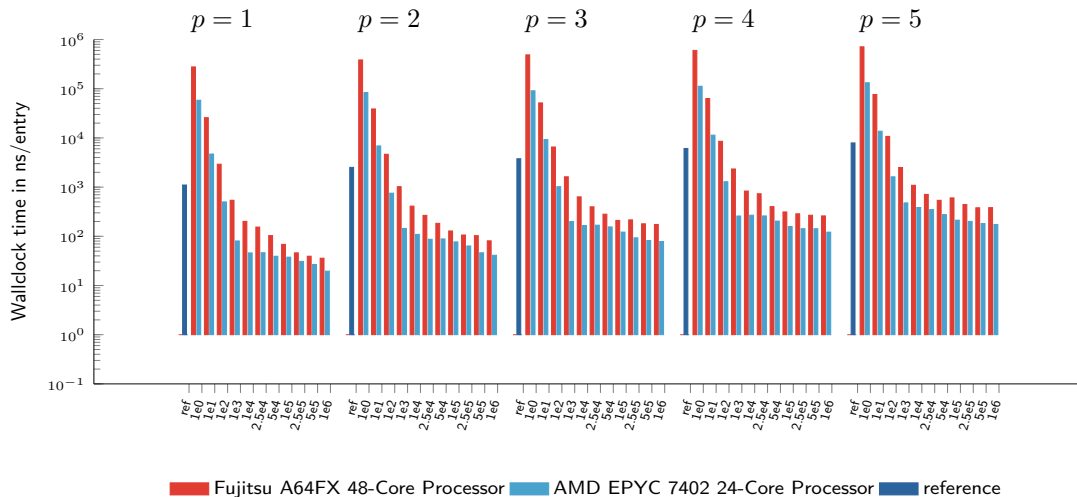
Performance evaluation - bivariate B-splines



Performance evaluation - trivariate B-splines

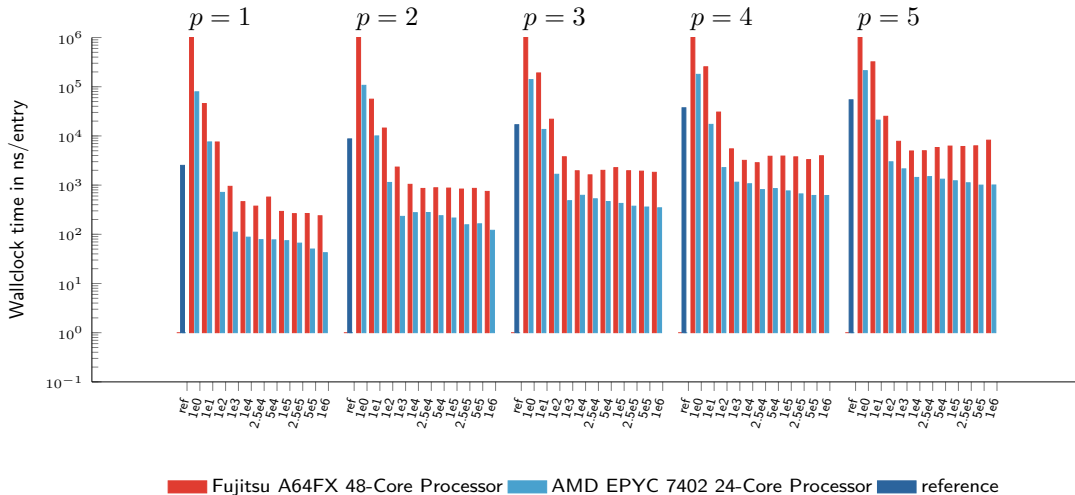


Performance evaluation - bivariate B-splines



Ookami Cluster @ Stony Brook: `gcc12.2 -Ofast -mcpu=a64fx`

Performance evaluation - trivariate B-splines



Ookami Cluster @ Stony Brook: gcc12.2 '-Ofast -mcpu=a64fx'

Interactive Design-through-Analysis

Front-ends



by TU Vienna

Three.js modeler

by SURF

???

WebSockets protocol for interactive spline modeling and visualization

Back-ends



IgANet

???

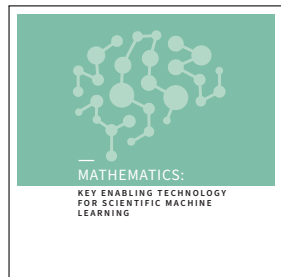
Conclusion and outlook

IgANets combine classical numerics with physics-informed machine learning and may finally enable **integrated and interactive design-through-analysis** workflows

WIP

- interactive DTA workflow (/w SURF)
- use of IgA and IgANets in concert
- transfer learning upon basis refinement

Short paper: Möller, Toshniwal, van Ruiten: *Physics-informed machine learning embedded into isogeometric analysis*, 2021. 📖



What's next

- 1 Journal paper and code release (including Python API) in preparation
- 2 CISM-ECCOMAS Summer School *Scientific Machine Learning in Design Optimization*

IgANets: Physics-Informed Machine Learning Embedded Into Isogeometric Analysis

Matthias Möller

Department of Applied Mathematics
Delft University of Technology, The Netherlands

IACM – CFC 2023
25 – 28 April 2023, Cannes, France

Joint work with Deepesh Toshniwal, Frank van Ruiten (TUD),
Casper van Leeuwen, Paul Melis (SURF), Jaewook Lee (TU Vienna)

Thank you very much!