Quantum Computers

Will they change the way in which we solve (mathematical) problems in the future?

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TU Delft

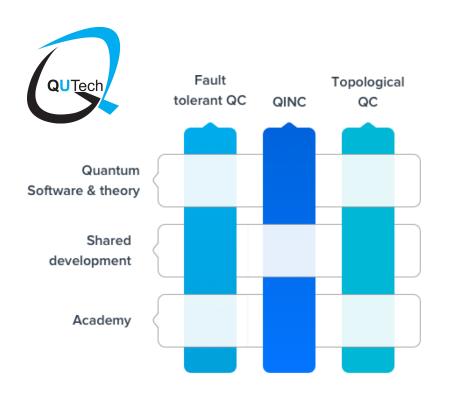
- 8 Faculties
- 16 Bachelor programmes
- 32 Master programmes
- 23,460 Students
- 2,800 PhD students
- 3,448 Scientific staff
- 253 Professors



Enabling Technology for Industry



Quantum Computing at TU Delft





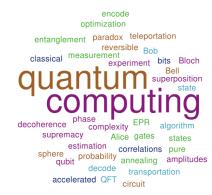
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encode optimization

entanglement paradox teleportation reversible Bob classical measurement bits Bloch experiment Bell phase decoherence algorithm complexity supremacy Alice gates states estimation correlations pure qubit probability sphere annealing amplitudes decode transportation accelerated QFT circuit

Outlook

- Basic Concepts of quantum computing
 - Quantum bits, gates, and algorithms
- Quantum-accelerated design optimization
 - A conceptual framework
- Practical aspects of quantum computing
 - SDKs and good practices
- Conclusion

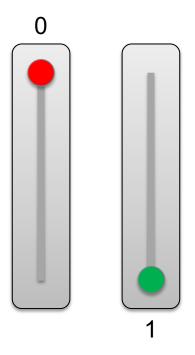


Basic concepts of quantum computing

QUANTUM BITS

From bits to quantum bits

Classical bits

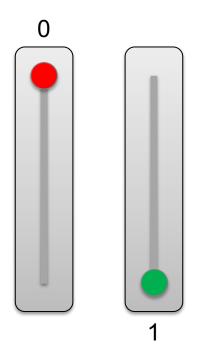


Quantum bits (qubits)

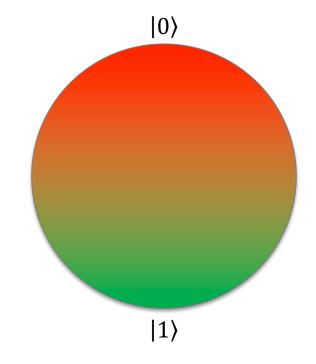


From bits to quantum bits

Classical bits



Quantum bits (qubits)



The Bloch sphere

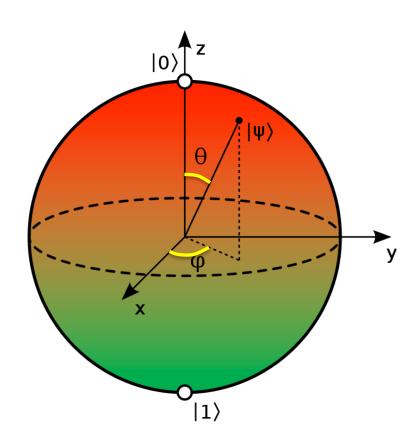






The Bloch sphere



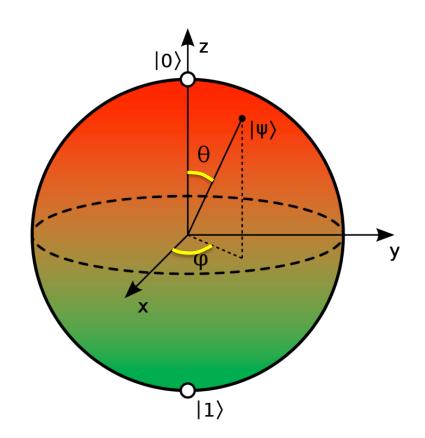


The Bloch sphere

Quantum state

$$|\psi\rangle = \cos\frac{\theta}{2} \cdot |0\rangle + e^{i\varphi} \cdot \sin\frac{\theta}{2} \cdot |1\rangle$$

- Basis states |0| and |1|
- Latitude $\theta \in [0, \pi]$
- Longitude $\varphi \in [0,2\pi)$



The Bloch sphere, cont'd

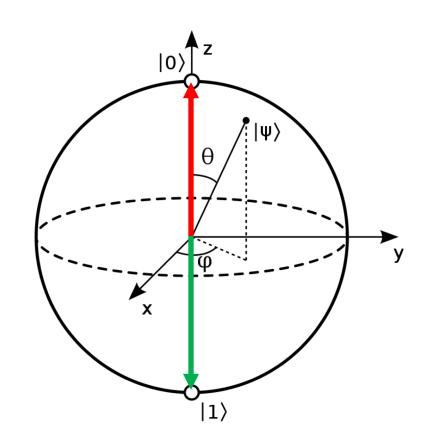
• $\theta = 0$ implies

$$|\psi\rangle = 1 \cdot |0\rangle + e^{i\varphi} \cdot 0 \cdot |1\rangle = |0\rangle$$

• $\theta = \pi$ implies

$$|\psi\rangle = 0 \cdot |0\rangle + e^{i\varphi} \cdot 1 \cdot |1\rangle = |1\rangle$$

Poles represent classical bits



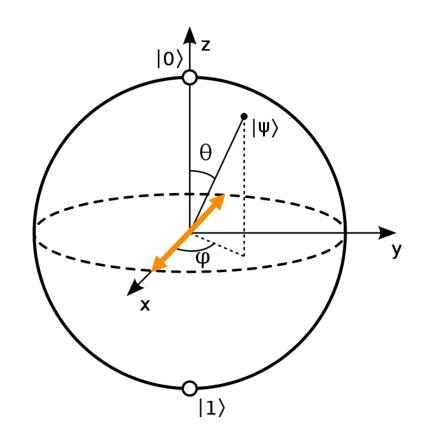
The Bloch sphere, cont'd

• $\theta = \frac{\pi}{2}$ and $\varphi = 0$ implies

$$|\psi\rangle = \frac{1}{\sqrt{2}} \cdot |0\rangle + \frac{e^{i0}}{\sqrt{2}} \cdot |1\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

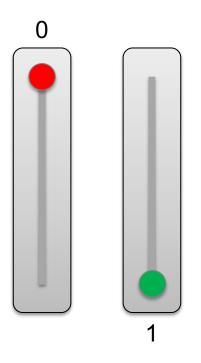
• $\theta = \frac{\pi}{2}$ and $\varphi = \pi$ implies

$$|\psi\rangle = \frac{1}{\sqrt{2}} \cdot |0\rangle + \frac{e^{i\pi}}{\sqrt{2}} \cdot |1\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

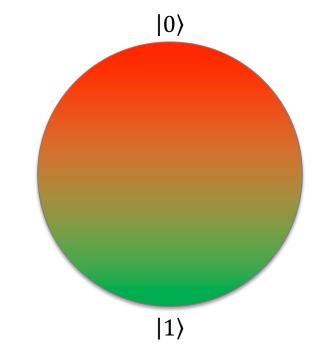


What to do with this added value?

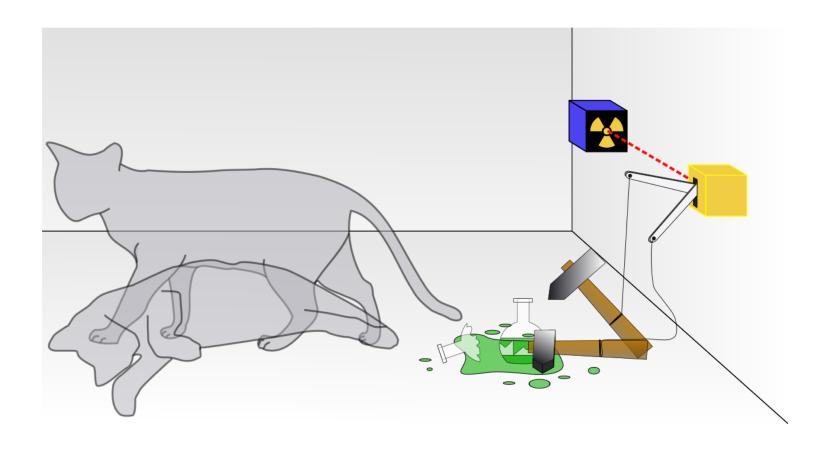
Classical bits



Quantum bits (qubits)



Intermezzo: Schrödinger's cat



Intermezzo: Schrödinger's cat, cont'd

Before opening the box

After opening the box



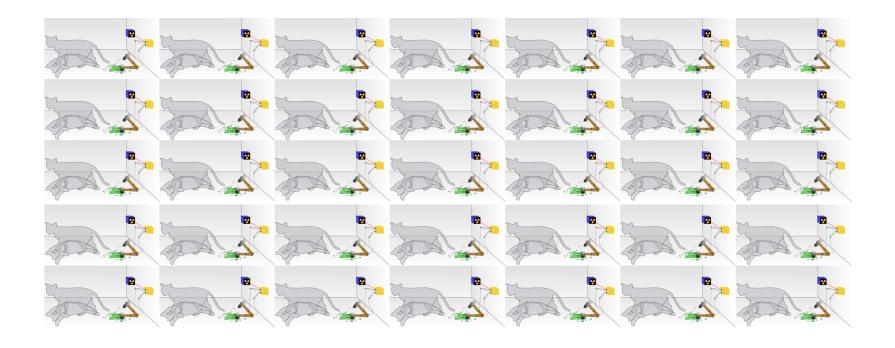


OR



Intermezzo: Schrödinger's cat, cont'd

Repeating the experiment many times 50% of the cats are dead, 50% alive



From Bloch's sphere to probabilities

Coefficients of the basis expansion

$$|\psi\rangle = \cos\frac{\theta}{2} \cdot |0\rangle + e^{i\varphi} \cdot \sin\frac{\theta}{2} \cdot |1\rangle$$



1:16

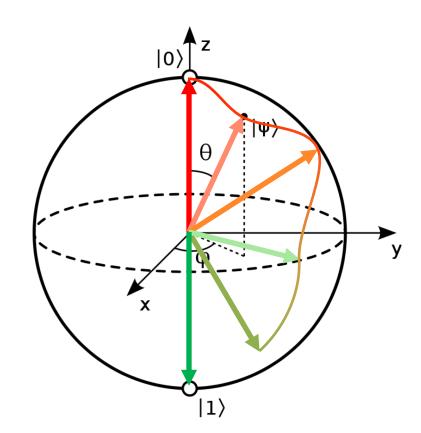
represent the probability amplitude that the quantum state $|\psi\rangle$ collapses to either of the two basis states $|0\rangle$ or $|1\rangle$ upon measurement since

$$\left|\cos\frac{\theta}{2}\right|^2 + \left|e^{i\varphi} \cdot \sin\frac{\theta}{2}\right|^2 = 1$$

for all latitudes $\theta \in [0, \pi]$ and longitudes $\varphi \in [0, 2\pi)$

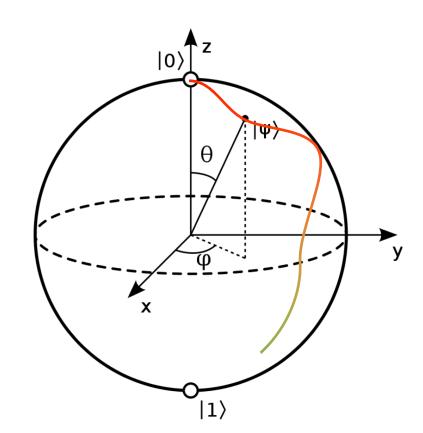
Life of Phi

- Initialization into pure state |0)
- Travelling on Bloch's sphere
- Collapsing to either |0 or |1



Life of Phi

- Initialization into pure state |0)
- Travelling on Bloch's sphere
- Collapsing to either |0 or |1
- How to describe the travelling?



Basic concepts of quantum computing

QUANTUM GATES

Detour to linear algebra

Unique basis state labels

$$\binom{1}{0} \coloneqq |0\rangle, \qquad \binom{0}{1} \coloneqq |1\rangle$$

Probability amplitudes

$$\alpha_0 \coloneqq \cos \frac{\theta}{2}, \qquad \alpha_1 \coloneqq e^{i\varphi} \cdot \sin \frac{\theta}{2}$$

Yet another representation of a single quantum state

$$|\psi\rangle = \alpha_0 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \alpha_1 \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} \alpha_0 \\ \alpha_1 \end{pmatrix}$$

Detour to linear algebra, cont'd

Initialization into pure state

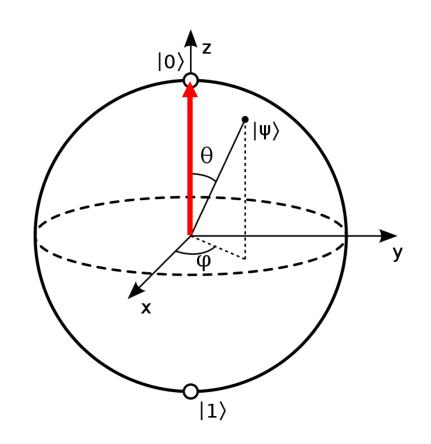
$$|\psi\rangle = 1 \cdot {1 \choose 0} + 0 \cdot {0 \choose 1} = {1 \choose 0}$$

Multiplication with X

$$X \cdot |\psi\rangle \coloneqq \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

Multiplication with X once more

$$X \cdot X \cdot |\psi\rangle \coloneqq \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$



Detour to linear algebra, cont'd

Initialization into pure state

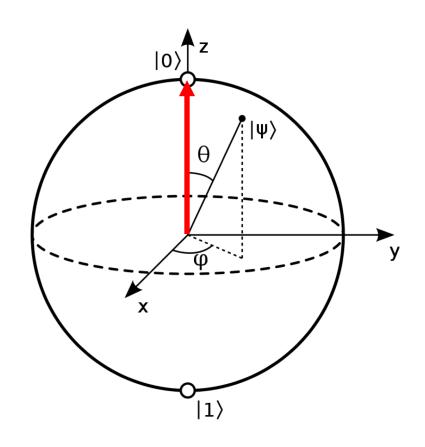
$$|\psi\rangle = 1 \cdot {1 \choose 0} + 0 \cdot {0 \choose 1} = {1 \choose 0}$$

Multiplication with another matrix

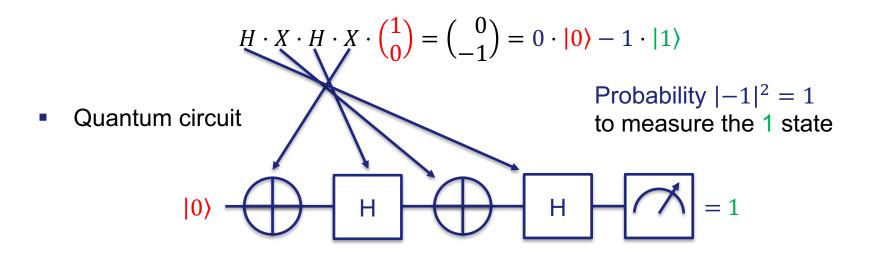
$$H \cdot |\psi\rangle \coloneqq \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

Double application of matrix H gives

$$H^2 \cdot |\psi\rangle \coloneqq \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$



Et voilà, our first quantum algorithm



- Quantum Inspire

```
1  version 1.0
2
3  qubits 1
4  prep_z q[0]
5  X q[0]
6  H q[0]
7  X q[0]
8  H q[0]
9  measure q[0]
```





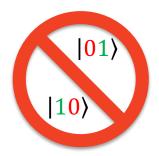
Basic concepts of quantum computing

QUANTUM ALGORITHMS

Bell state

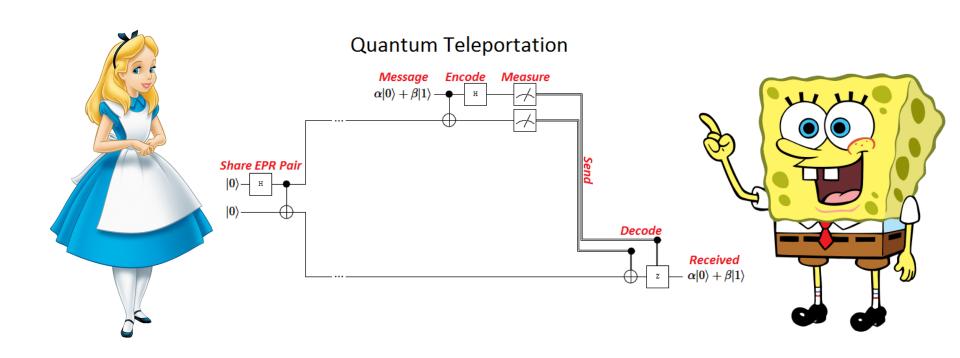
$$|\beta_{00}\rangle = \frac{1}{\sqrt{2}} \cdot |00\rangle + 0 \cdot |01\rangle + 0 \cdot |10\rangle + \frac{1}{\sqrt{2}} \cdot |11\rangle$$
50:50 chance to measure $|0?\rangle$ or $|1?\rangle$

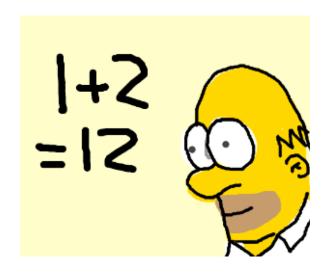
But then we know the value of the second qubit without measurement since

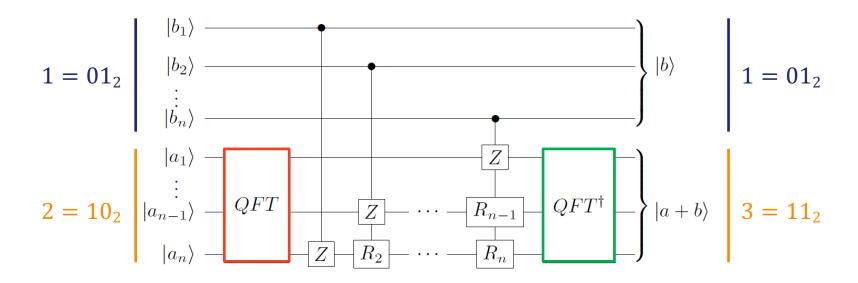


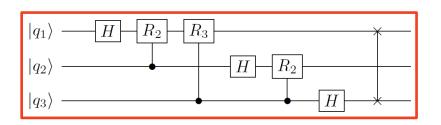
Bell state

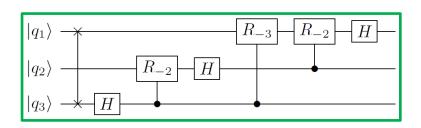
$$|\beta_{00}\rangle = \frac{1}{\sqrt{2}} \cdot |00\rangle + 0 \cdot |01\rangle + 0 \cdot |10\rangle + \frac{1}{\sqrt{2}} \cdot |11\rangle$$

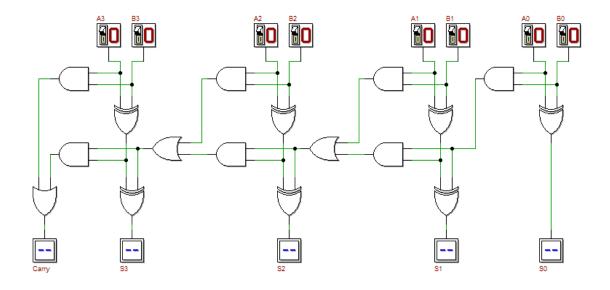


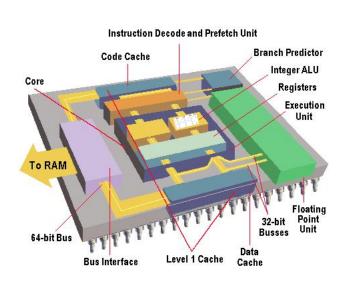










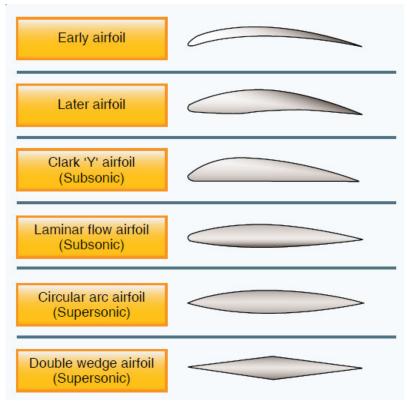


def add(a: Int, b: Int) = a + b
add(1, 2)

Quantum-accelerated design optimization

CONCEPTUAL FRAMEWORK

Airfoil design

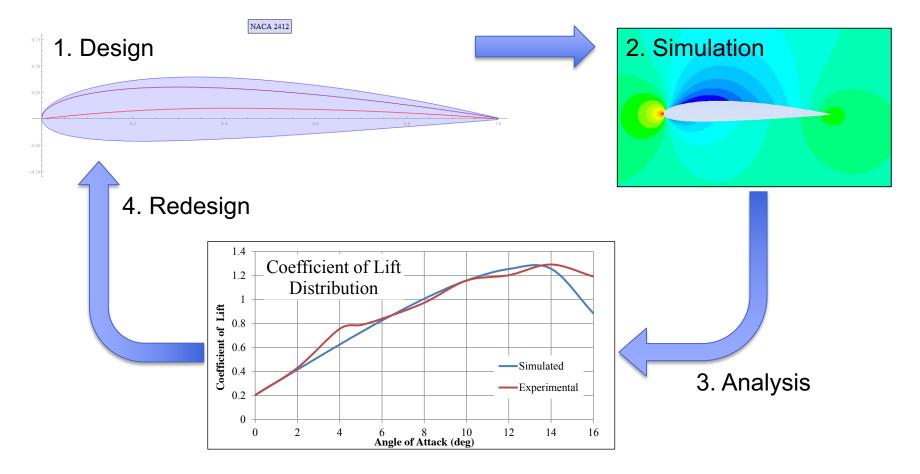




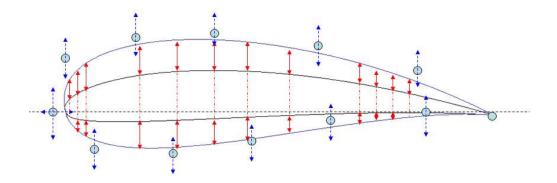


CFInotebook.net

Simulation-based design and analysis cycle



1. Design D(p)



Design parameters

$$\boldsymbol{p} = (p_1, \dots, p_{12})$$

Admissible design space

$$\mathcal{S} = [p_1^{min}, p_1^{max}] \times \cdots \times [p_{12}^{min}, p_{12}^{max}]$$

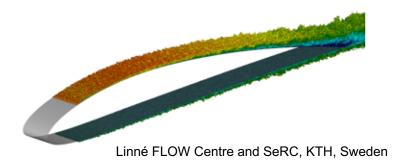
2. Simulation

Mathematical model

Glenn Navier-Stokes Equations 3 - dimensional - unsteady Research Center Pressure: p Heat Flux: a Coordinates: (x,y,z) Density: ρ Stress: τ Reynolds Number: Re Velocity Components: (u,v,w) Total Energy: Et Prandtl Number: Pr $\frac{\partial \rho}{\partial t} + \frac{\partial (\rho u)}{\partial x} + \frac{\partial (\rho v)}{\partial y} + \frac{\partial (\rho w)}{\partial z} = 0$ Continuity: **X – Momentum:** $\frac{\partial(\rho u)}{\partial t} + \frac{\partial(\rho u^2)}{\partial x} + \frac{\partial(\rho uv)}{\partial y} + \frac{\partial(\rho uv)}{\partial z} = -\frac{\partial p}{\partial x} + \frac{1}{Re_v} \left[\frac{\partial \tau_{xx}}{\partial x} + \frac{\partial \tau_{xy}}{\partial y} + \frac{\partial \tau_{xz}}{\partial z} \right]$ **Y – Momentum:** $\frac{\partial(\rho v)}{\partial t} + \frac{\partial(\rho u v)}{\partial x} + \frac{\partial(\rho u v)}{\partial y} + \frac{\partial(\rho v^2)}{\partial z} = -\frac{\partial p}{\partial y} + \frac{1}{Re_r} \left[\frac{\partial \tau_{xy}}{\partial x} + \frac{\partial \tau_{yy}}{\partial y} + \frac{\partial \tau_{yy}}{\partial z} \right]$ Z - Momentum $\frac{\partial(\rho_w)}{\partial t} + \frac{\partial(\rho_{uw})}{\partial x} + \frac{\partial(\rho_{uw})}{\partial y} + \frac{\partial(\rho_{uw})}{\partial z} = -\frac{\partial\rho}{\partial z} + \frac{1}{Re_r} \left[\frac{\partial\tau_{xx}}{\partial x} + \frac{\partial\tau_{yx}}{\partial y} + \frac{\partial\tau_{xx}}{\partial z} \right]$ Energy: $\frac{\partial (E_T)}{\partial t} + \frac{\partial (uE_T)}{\partial x} + \frac{\partial (vE_T)}{\partial y} + \frac{\partial (vE_T)}{\partial y} + \frac{\partial (wE_T)}{\partial z} = -\frac{\partial (up)}{\partial x} - \frac{\partial (vp)}{\partial y} - \frac{\partial (wp)}{\partial z} - \frac{1}{R\varepsilon_r Pr_r} \left[\frac{\partial q_x}{\partial x} + \frac{\partial q_y}{\partial y} + \frac{\partial q_z}{\partial z} \right]$ $+\frac{1}{Re_{r}}\left|\frac{\partial}{\partial x}(u\,\tau_{xx}+v\,\tau_{xy}+w\,\tau_{xz})+\frac{\partial}{\partial y}(u\,\tau_{xy}+v\,\tau_{yy}+w\,\tau_{yz})+\frac{\partial}{\partial z}(u\,\tau_{xz}+v\,\tau_{yz}+w\,\tau_{zz})\right|$

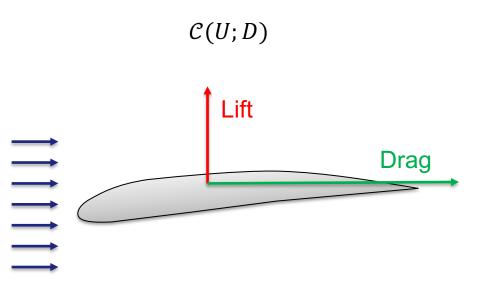
Solution for one particular design

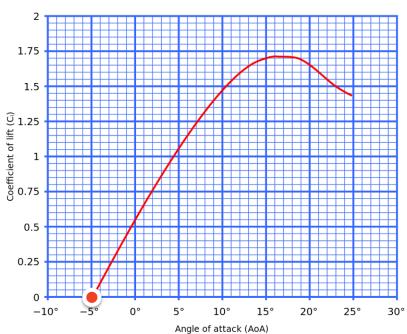
$$U = U(D(\boldsymbol{p}))$$



3. Analysis

Cost functional





Operation conditions









Abstract design optimization

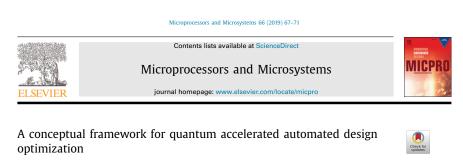
Problem: Find a set of admissible design parameters p such that solution U(D(p)) to the mathematical model $\mathcal{M}(U,D(p))$ computed on the design D(p) optimizes the cost functional $\mathcal{C}(U,D(p))$ for fixed operation condition





Abstract design optimization

Problem: Find a set of admissible design parameters p such that solution U(D(p)) to the mathematical model $\mathcal{M}(U,D(p))$ computed on the design D(p) optimizes the cost functional $\mathcal{C}(U,D(p))$ for fixed operation condition



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Matthias Möller a,*, Cornelis Vuika

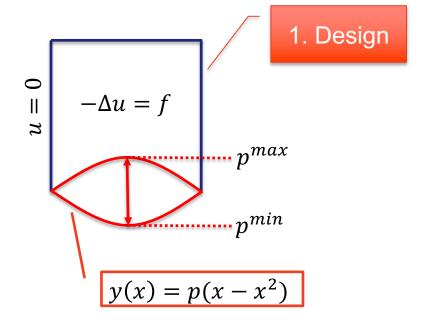


Academic model problem

Change circumstances



Academic model problem



4. Redesign

Problem: Minimize the difference

$$d_h = u_h - u_h^*$$

between the solution u_h and a given profile u_h^* w.r.t. 3. Analysis

$$\mathcal{C}(d_h, p) = d_h^T M d_h$$

such that d_h solves 2. Simulation

$$A_h d_h = f_h - A_h u_h^*$$

Quantum acceleration

Best classical solution algorithm

$$O(Ns\kappa \log(1/\epsilon))$$

Quantum Linear Solver Algorithm

• HHL:
$$\mathcal{O}(\log(N)s^2\kappa^2/\epsilon)$$

• Ambainis: $\mathcal{O}(\log(N)s^2\kappa/\epsilon)$

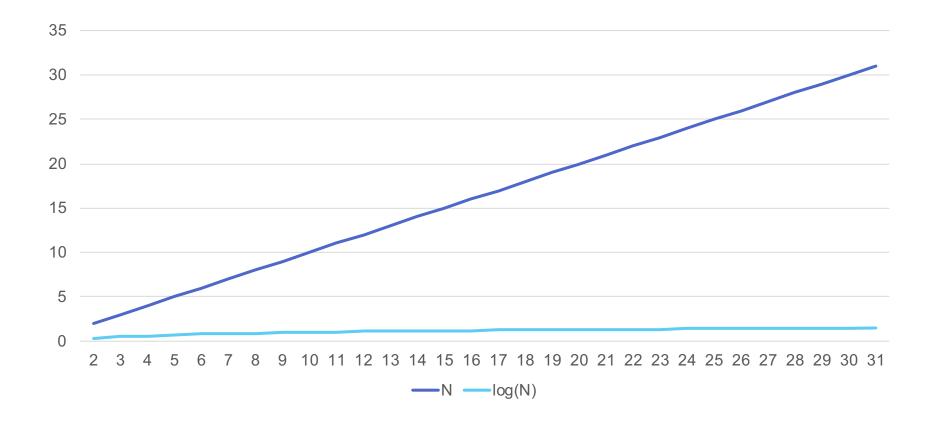
Quadratic form optimizer

$$\mathcal{O}((\#\text{design parameters})^2)$$

Jordan's QOPT

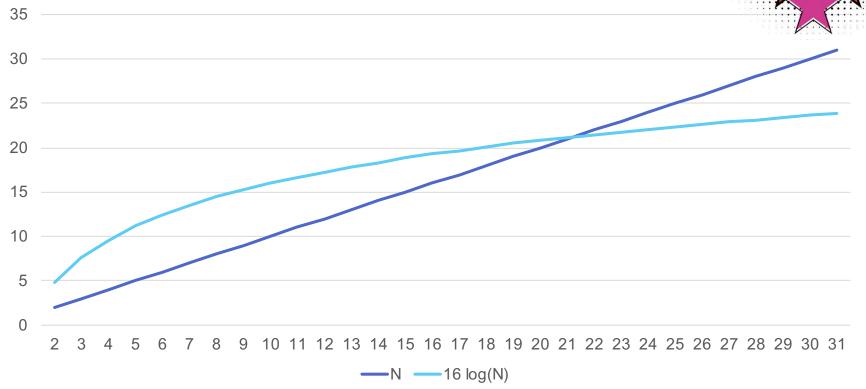
$$\mathcal{O}((\#\text{design parameters})^1)$$

Quantum speed-up

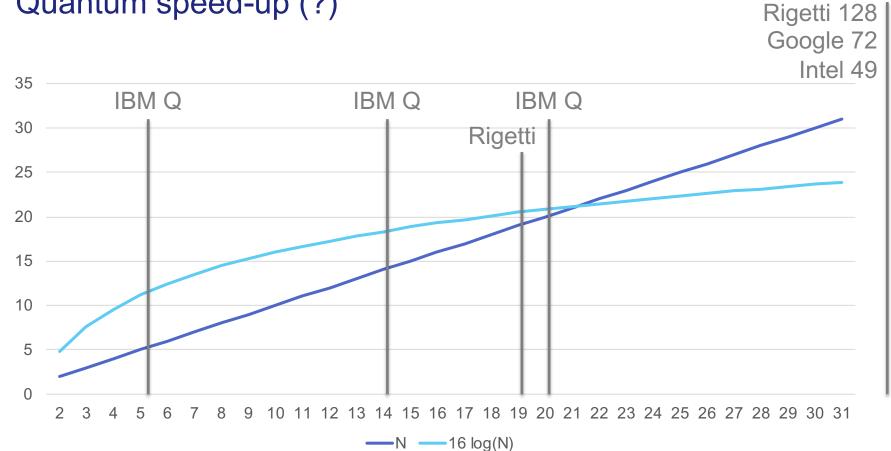


Quantum speed-up (?)



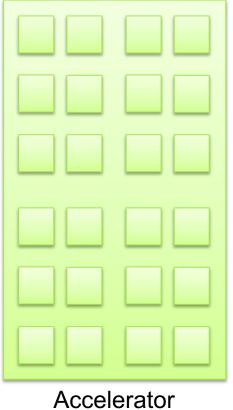


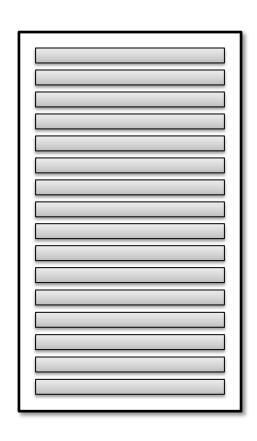
Quantum speed-up (?)

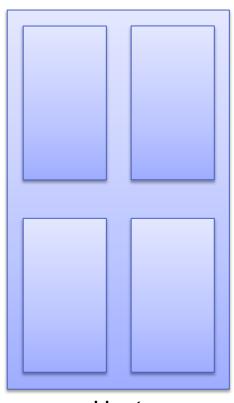


Practical aspects of quantum computing

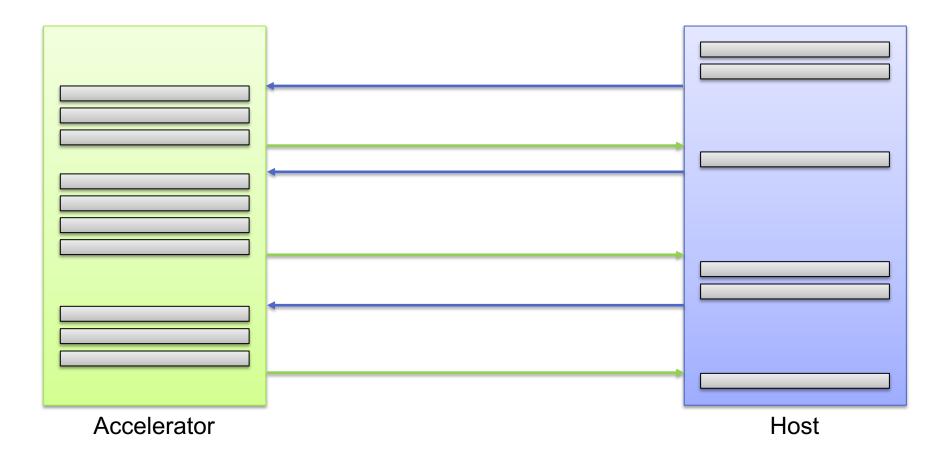
SDKS AND GOOD PRACTICES

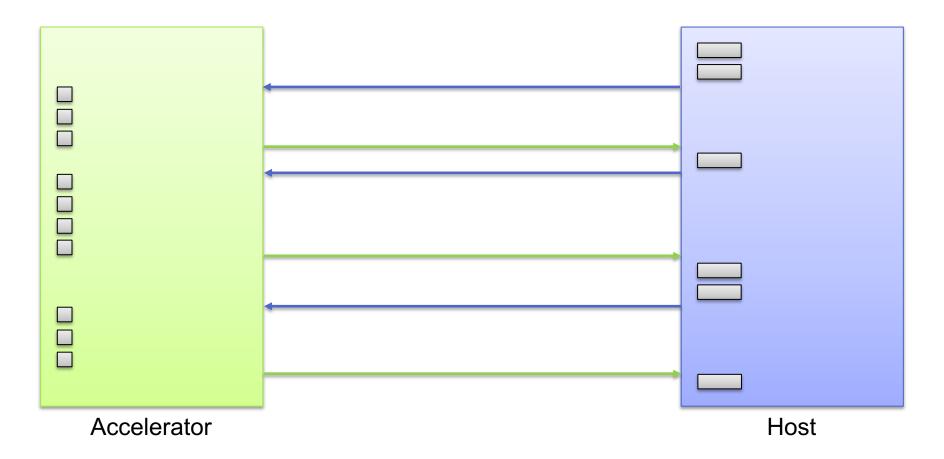


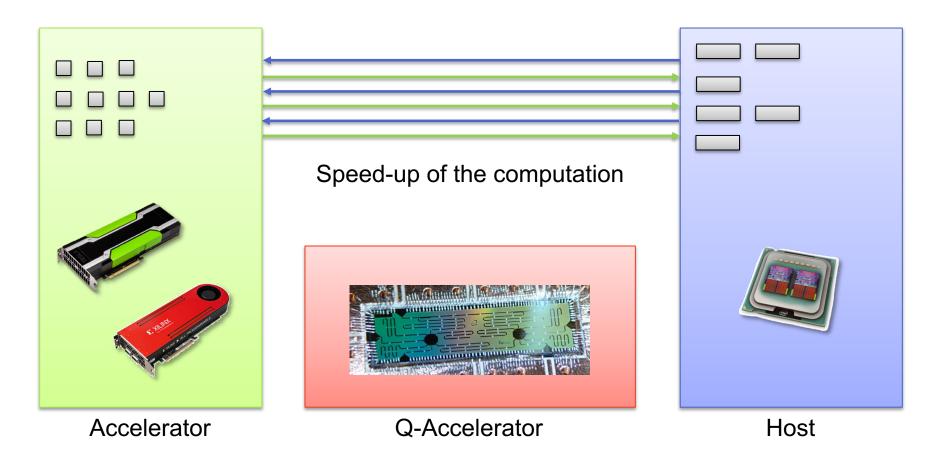




Host







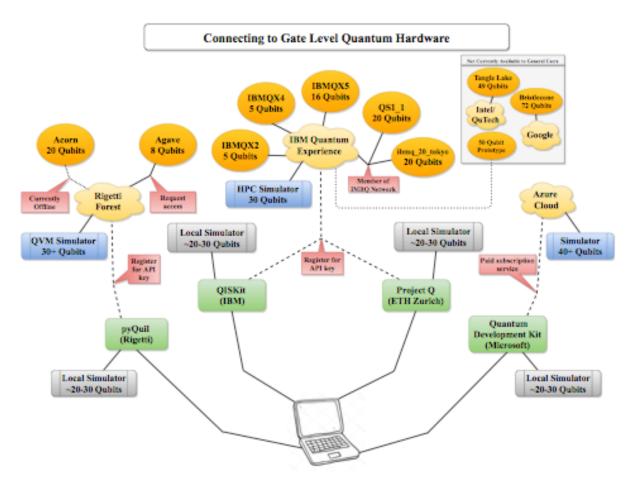
It feels like GPU-computing in the early 2000

- Quantum languages
 - AQASM: Atos QML
 - cQASM: QuTech QX, TNO QI
 - OpenQASM: IBM, Google
 - Quil: Rigetti
 - ...

- Quantum SDKs
 - pyAqasm
 - pyQuil
 - Circ
 - OpenQL/QX
 - ProjectQ
 - QisKit
 - Quantum Development Kit
 - Quirk
 - •

It feels like GPU-computing in the early 2000

Algorithm	pyQuil	Qiskit	ProjectQ	QDK
Random Bit	✓ (T)	✓ (T)	✓ (T)	✓ (T)
Generator				
Teleportation	√ (T)	√ (T)	✓ (T)	√ (T)
Swap Test	√ (T)		` ′	
Deutsch-Jozsa	√ (T)	✓ (T)		√ (T)
Grover's	√ (T)	✓ (T)	✓ (T)	√ (B)
Algorithm		/	` /	` ′
Quantum	✓ (T)	✓ (T)	✓ (B)	✓ (B)
Fourier		/	` ′	` '
Transform				
Shor's			✓ (T)	✓ (D)
Algorithm			/	
Bernstein	✓ (T)	✓ (T)		✓ (T)
Vazirani	/	,		
Phase	✓ (T)	✓ (T)		✓ (B)
Estimation	/	,		
Optimization/	✓ (T)	✓ (T)		
QAOA	- (-)	- (-)		
Simon's	✓ (T)	✓ (T)		
Algorithm	. (-)	. (-)		
Variational	✓ (T)	✓ (T)	✓ (P)	
Quantum	/	/	/	
Eigensolver				
Amplitude	✓ (T)			√ (B)
Amplification	/			
Quantum		✓ (T)		
Walks		/		
Ising Solver	√ (T)			✓ (T)
Quantum Gra-	√ (T)			
dient Descent				
Five Qubit				√ (B)
Code				
Repetition		√ (T)		
Code		` '		
Steane Code				√ (B)
Draper Adder			✓ (T)	√ (D)
Beauregard			✓(T) ✓(T)	√ (D)
Adder				
Arithmetic			✓ (B)	√ (D)
Fermion	√ (T)	√ (T)	✓ (P)	<u> </u>
Transforms	` ′		. ,	
Trotter				✓ (D)
Simulation				` ′
Electronic			✓ (P)	
Structure				
(FCI, MP2,				
HF, etc.)				
Process	√ (T)	√ (T)		√ (D)
Tomography	` ′	` '		` ′
Vaidman De-		✓ (T)		
tection Test				



|LIB>: Kwantum expression template LIBrary

- Header-only C++14 library
- Open-source release by summer
- Auto-generation of quantum code from C++ expression templates
- Bi-directional communication between host and quantum device
- Made for quantum-accelerated scientific computing



|LIB): Kwantum expression template LIBrary

```
auto expr = measure(h(x(h(x(init())))));

Qdata<1, OpenQASMv2> backend;
json result = expr(backend).execute();
```

```
QInt<3> a(1);
QInt<3> b(2);
a += b;
```

Conclusion

- Quantum computers have huge potential as special-purpose accelerators to speed-up the solution of (mathematical) problems 'exponentially'
- Convergence towards common quantum programming language and development toolchain needed to make end-users interested (if at all!)
- To fully exploit the power of quantum computers don't mimic classical algorithms but redesign quantum algorithms from scratch based on quantum-mechanical principles like superposition and entanglement

Thank you very much!