

# Distributed time-parallel solution of transient problems with MGRIT and $p$ -multigrid methods

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## Model problem and research aim

Our aim is to develop an efficient solution strategy for model problems of the form

$$\begin{aligned}\partial_t u(\mathbf{x}, t) - \kappa \Delta u(\mathbf{x}, t) &= f & \mathbf{x} \in \Omega, t \in [0, T] \\ u(\mathbf{x}, t) &= g & \mathbf{x} \in \Gamma, t \in [0, T] \\ u(\mathbf{x}, 0) &= u^0(\mathbf{x}) & \mathbf{x} \in \Omega\end{aligned}$$

For us, efficient means the following

- robust with respect to  $h$  and  $p$ , and the number of patches
- computationally efficient throughout all problem sizes
- good strong and weak scaling in the number of processors and time steps

We treat the temporal problem using a **multigrid-reduction-in-time** approach with two-level  $\theta$  time-stepping and apply a  $p$ -**multigrid** solver for the spatial problem.

## Motivation

It is well known that solving the linear systems that arise from isogeometric discretizations is a challenge. A recent paper by Gervasio *et al.* quantifies the (exponential) growth of the condition number of the mass matrix  $M$  (left) and the stiffness matrix  $K$  (right).

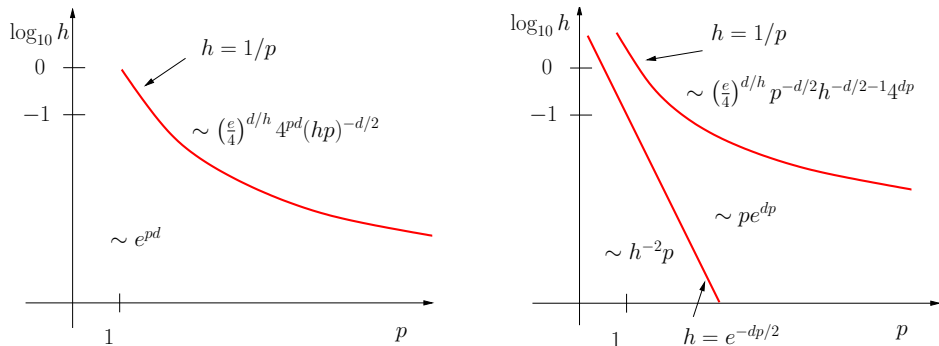
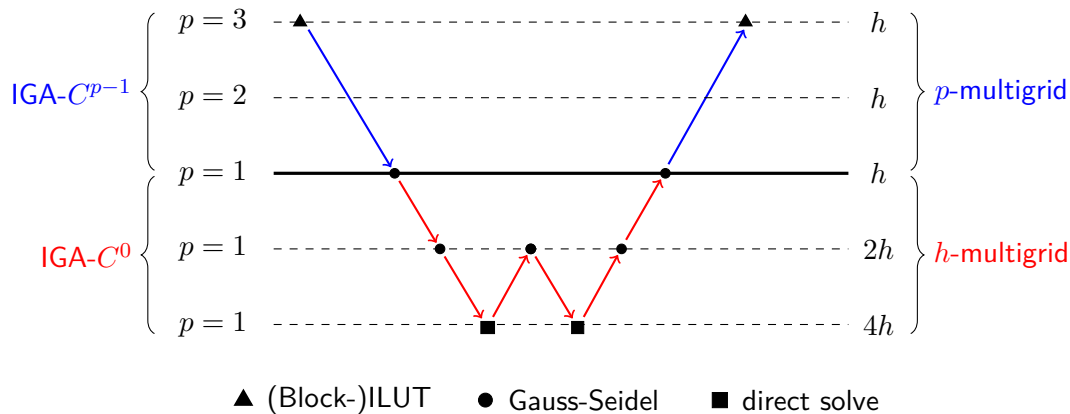


Table 3 from Gervasio *et al.*, doi:10.1007/s10915-020-01204-1

## Our strategy for solving the spatial problem $-\kappa\Delta u = f$

1. Start at  $\mathcal{V}_{h,p}$  and perform a direct projection to  $\mathcal{V}_{h,1}$  using a  $p$ -multigrid solver with ILUT smoother (single-patch case) and block-ILUT smoother (multi-patch case)
2. Solve the problem at level  $p = 1$  using classical  $h$ -multigrid with Gauss-Seidel smoother



## Numerical efficiency – single-patch case

Our approach is robust with respect to  $h$  and  $p$  for tensor-product B-splines (top)

	$p = 2$		$p = 3$		$p = 4$		$p = 5$	
	ILUT	GS	ILUT	GS	ILUT	GS	ILUT	GS
$h = 2^{-6}$	4	30	3	62	3	176	3	491
$h = 2^{-7}$	4	29	3	61	3	172	3	499
$h = 2^{-8}$	5	30	3	60	3	163	3	473
$h = 2^{-9}$	5	32	3	61	3	163	3	452

as well as for locally refined THB-splines (bottom)

	$p = 2$		$p = 3$		$p = 4$		$p = 5$	
	ILUT	GS	ILUT	GS	ILUT	GS	ILUT	GS
$h = 2^{-4}$	6	17	8	47	7	177	10	1033
$h = 2^{-5}$	6	16	7	44	8	182	7	923
$h = 2^{-6}$	6	17	5	43	6	201	12	1009

## Numerical efficiency – multi-patch case

Our approach is moreover robust with respect to the number of patches, whereby the block-ILUT smoother requires less multigrid iterations than the global ILUT smoother.

	$p = 2$ # patches			$p = 3$ # patches			$p = 4$ # patches			$p = 5$ # patches		
	4	16	64	4	16	64	4	16	64	4	16	64
$h = 2^{-5}$	3(5)	4(7)	4(9)	3(5)	3(7)	4(11)	2(4)	2(6)	4(-)	2(4)	2(6)	-(-)
$h = 2^{-6}$	3(5)	3(5)	4(7)	3(5)	3(7)	4(10)	3(6)	2(7)	3(11)	3(5)	3(7)	3(10)
$h = 2^{-7}$	3(5)	3(5)	3(5)	3(5)	3(6)	3(8)	3(5)	2(6)	3(10)	-(5)	6(7)	3(11)

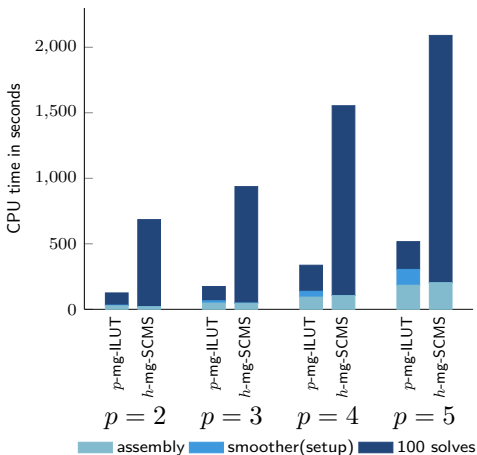
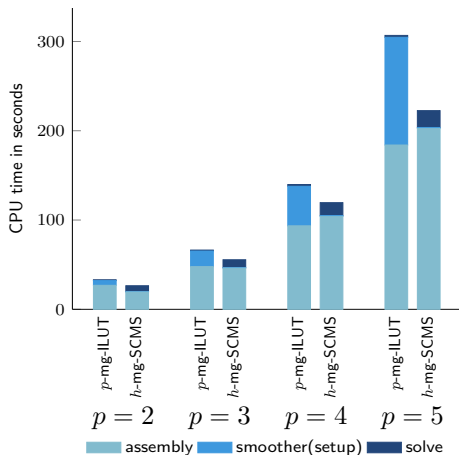
### The Yeti footprint benchmark

	$p = 2$		$p = 3$		$p = 4$		$p = 5$	
	block	global	block	global	block	global	block	global
$h = 2^{-3}$	4	5	2	4	2	4	2	4
$h = 2^{-4}$	4	8	3	5	3	5	2	4
$h = 2^{-5}$	4	78	3	6	3	5	3	5



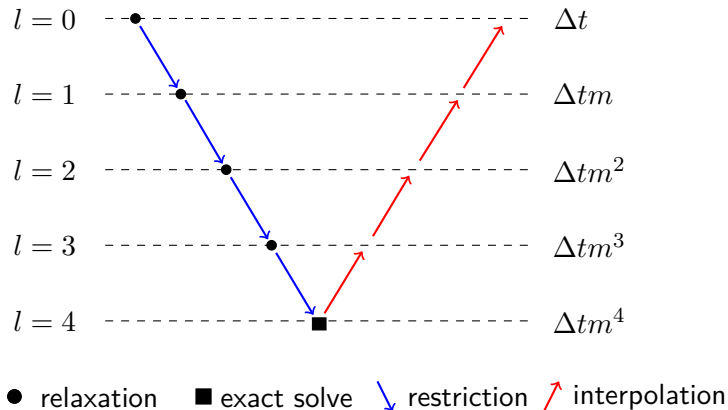
# Computational efficiency

Although our approach has higher setup times than  $h$ -multigrid with subspace corrected mass smoother [Takac, 2017] (left) it outperforms the latter for multiple solves (right)



## Multigrid-reduction-in-time

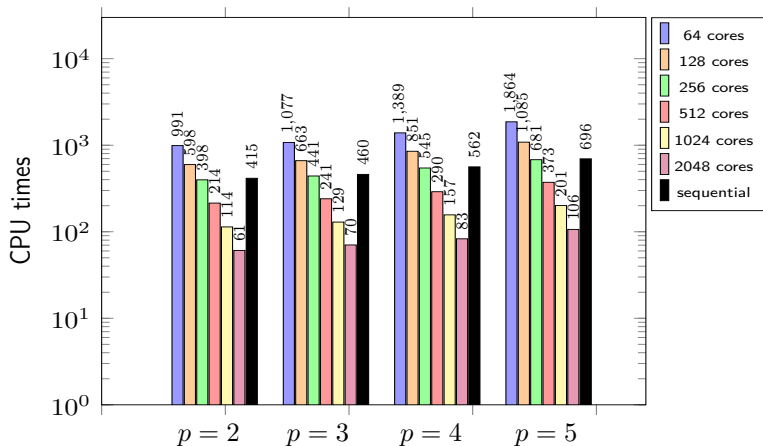
The temporal problem is solved with the multigrid-reduction-in-time algorithm by Friedhoff *et al.*, whereby the fully implicit backward Euler scheme is used on all temporal levels  $l$ .





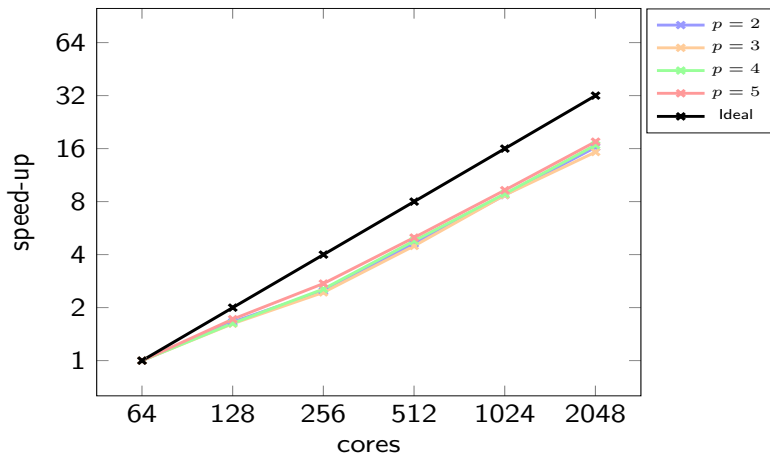
## Computational efficiency – strong scaling

Heat equation with  $h = 2^{-6}$  spatial resolution solved for  $N_t = 10.000$  time steps with backward Euler method on 128 Xeon Gold 6130 CPUs (2.10GHz, 96GB, 16 cores)



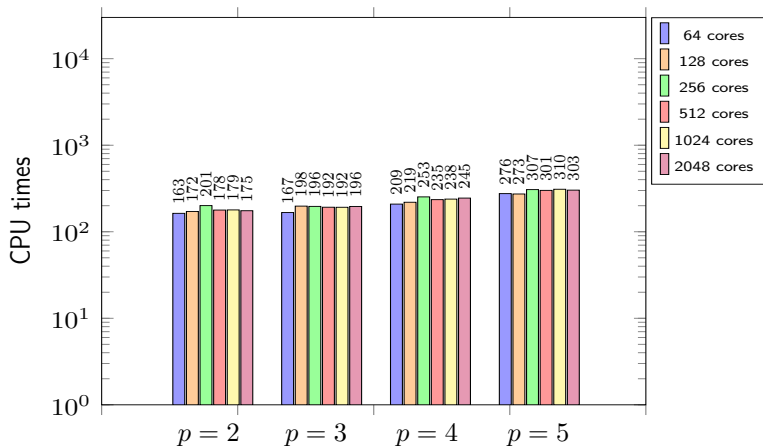
## Computational efficiency – speed up

Heat equation with  $h = 2^{-6}$  spatial resolution solved for  $N_t = 10.000$  time steps with backward Euler method on 128 Xeon Gold 6130 CPUs (2.10GHz, 96GB, 16 cores)



## Computational efficiency – weak scaling

Heat equation with  $h = 2^{-6}$  spatial resolution solved for  $N_t = \text{cores}/64 \cdot 1.000$  time steps with backward Euler method on 128 Xeon Gold 6130 CPUs (2.10GHz, 96GB, 16 cores)



**Multigrid-reduction-in-time** together with *p*-multigrid and (block-)ILUT smoothing yields an efficient solution strategy for transient problems discretized by IGA

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- R. Tielen, M. Möller and C. Vuik: *Multigrid Reduced in Time for Isogeometric Analysis*, Submitted to: Proceedings of the Young Investigators Conference 2021.
- R. Tielen, M. Möller and C. Vuik: *Combining p-multigrid and multigrid reduced in time methods to obtain a scalable solver for Isogeometric Analysis*, arXiv:2107.05337
- R. Tielen *p*-Multigrid Methods for Isogeometric Analysis, PhD thesis. To be defended Oct 2021.

Thanks for your interest in our work! Contact: [M.Moller@tudelft.nl](mailto:M.Moller@tudelft.nl)